

# Appendix B - Common Playing Rules

The following rules apply to all Divisions.

## 1. League Options

The LLOR allows the local league to adopt options to its published rules. **NOTE:** Interlock or interleague rules may supercede these rules and options. Teams should review the playing rules before the game.

### 1.1. Baseball and Softball 4.10 (e) - Fifteen (15) and Ten (10) Run Rule

KNLL follows the rule as published for those divisions that keep score.

### 1.2. Baseball and Softball 6.02 (c) - Batter Must Remain in the Box

KNLL adopts the Local League Option for those divisions that use umpires.

*After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat.*

### 1.3. Majors Baseball and Softball 6.05 (b) (2) - Third Strike Not Caught

KNLL follows the rule as published.

### 1.4. Majors Softball 7.08 (a) (5) (a) - Leaving Early

KNLL follows the rule as published.

### 1.5. Baseball and Softball 9.01 (d) - Stealing and Relaying of Signs

KNLL adopts the Local League Option for those divisions that use umpires:

*The stealing and relaying of signs to alert the batter of pitch selection and/or location is unsportsmanlike behavior. If, in the judgement of the umpire, this behavior is occurring, the team manager and those responsible including any player(s) and/or coach(es) shall be warned after the first offense. Those responsible including any player(s), coach(es), and/or manager shall be ejected from the game for a team's subsequent offense.*

## 2. Mandatory Play

Every eligible player present at the start of a game shall play a minimum of one (1) defensive inning at an infield position.

No player may sit out for more than one (1) defensive inning until each player has sat out for at least one (1) inning. No player may sit out in excess of one (1) defensive inning more than any other player.

The Penalty and Notes as detailed under **LLOR Regulation IV – The Players (i)** apply to this rule.

## 2.1. Exception - Baseball Major Division and Below

If the starting pitcher, or the pitcher in relief of an injured starting pitcher, would need to be removed from the mound to satisfy this rule (*i.e.* all other players have sat for one (1) defensive inning and the pitcher has not sat out for at least one (1) defensive inning), said pitcher may remain as pitcher. When said pitcher is removed from the mound, that player shall sit out the next defensive inning. If said pitcher finishes the game and did not satisfy this rule, during the next game that player shall sit out the first defensive inning and then an additional defensive inning (for a total of two (2) defensive innings) before any other player may sit out for more than one (1) defensive inning, but otherwise no penalty applies.

## 2.2. Exception - Baseball Intermediate Division and Above

If the starting pitcher, or the pitcher in relief of an injured starting pitcher, can return to the mound under **LLOR Regulation VI – Pitchers (b)** but would become ineligible to return to the mound to satisfy this rule (*i.e.* all other players have sat for one (1) defensive inning and said player has not sat out for at least one (1) defensive inning), said player may remain in the game. When said player cannot return to the mound, that player shall sit out the next defensive inning. If said player finishes the game and did not satisfy this rule, during the next game that player shall sit out the first defensive inning and then an additional defensive inning (for a total of two (2) defensive innings) before any other player may sit out for more than one (1) defensive inning, but otherwise no penalty applies.

## 2.3. Exception - Softball

If the starting pitcher, or the pitcher in relief of an injured starting pitcher, can return to the mound under **LLOR Regulation VI – Pitchers (c)** but would become ineligible to return to the mound to satisfy this rule (*i.e.* all other players have sat for one (1) defensive inning and said player has not sat out for at least one (1) defensive inning), said player may remain in the game. When said player cannot return to the mound, that player shall sit out the next defensive inning. If said player finishes the game and did not satisfy this rule, during the next game that player shall sit out the first defensive inning and then an additional defensive inning (for a total of two (2) defensive innings) before any other player may sit out for more than one (1) defensive inning, but otherwise no penalty applies.

## 3. Continuous Batting Order

Teams shall use the continuous batting order. All eligible players must appear in the line-up. Players who arrive after the start of the game shall be added to the end of the line-up. Players who are removed from the game due to injury, illness, prior commitment or similar are removed from the line-up. If said player later returns, they shall resume their original position in the line-up. Players who are ejected from the game are removed from the line-up and are not eligible to return.

## 4. Pinch Runners

Special pinch-runners, courtesy runners, or similar are not permitted. If a runner is injured and removed from the game, the last eligible player who made an out will replace the injured runner.